



# COMPETITION REGULATIONS

for

## AUCKLAND & NORTH HARBOUR PREMIER 1 & PREMIER 2 INTERCITY HOCKEY

*(Including Appendices)*

### March 2026

All of the rules below are applicable to Premier 1 & Premier 2 Intercity, unless stated otherwise.

The below regulations will not be applicable to Counties Manukau for the 2026 season.

#### INTRODUCTION

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These regulations are run in accordance with the rules and regulations listed in this document, along with the following:

- The current FIH Rules of Hockey – Outdoor
- Current Auckland Hockey Rules
- Current North Harbour Hockey Senior Division Bylaws
- Hockey New Zealand Anti-Doping Policy

These documents are available to be downloaded on the Auckland & North Harbour Hockey websites.

#### MATTERS NOT COVERED IN THESE REGULATIONS AND AK, NH & CM (P2) HOCKEY RULES AND POLICIES

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Each season Auckland, North Harbour & Counties Manukau (P2) Hockey will appoint a **Competition Director** who shall deal with any matters arising that are not specifically dealt with in the regulations below or in the documents above. The Competition Director should consult with Auckland, North Harbour & Counties Manukau Hockey Association's Head of Hockey and Administrators to deal with the matter. Any decision reached by the Competition Director will be final.



## A. TEAM AND PLAYER ELIGIBILITY

### 1. Team Eligibility

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Auckland, North Harbour & Counties Premier Grade Hockey teams are eligible as per AHA Rules, NHHA Senior Division Bylaws & Counties Manukau Senior Bylaws.

### 2. Team Entry Forms

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A completed Registration/Entry Form is to be completed by all teams by the due date. A link for the online registration will be sent to each relevant competing team. Late entries may be accepted at the discretion of AHA, NHHA & CMA.

### 3. Team Entry Fee

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An entry Fee is payable to the Association to which the club is affiliated as per AHA Rules & NHHA Senior Division Bylaws & Counties Manukau Senior Bylaws.

### 4. Player Eligibility

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4.1 A player may choose to register with the club of his/her choice irrespective of where he/she resides.

4.2 A player is registered with the Association to which his/her club is affiliated.

4.3 A player may only belong to one club at a time.

4.4 A player must be aged 15 years or older.

4.5 If a club hockey player shifts to another club to play, then the correct Transfer Form must be completed in accordance with the Auckland and/or North Harbour Hockey Associations.

4.6 Any players transferring into the Intercity Competition from another Competition within the competition period will have an automatic stand-down period of three (3) matches. Association's home-grown players returning from university must play for their existing club they belonged to before they left, this must be within their university break. Clubs to complete university player form prior to start of club season. These players will not have to standdown.

NB: For players returning after the commencement of the Intercity Competition a dispensation request must be submitted to the Competition Director for approval. Dispensation is likely to be approved on the proviso that the player(s) do not leave for another competition until the Intercity Competition has been completed. If this proviso is breached, then the first three matches that the player(s) played would be reviewed and may result in defaulted matches and points table being adjusted accordingly. This is applicable to Premier 1 only.



- 4.7 For a player to be eligible to play in the Final Classification/Play Off Matches, P1 registered players must have played at least two (2) games for their P1 Intercity team in the pool-play phase of the competition and P2 registered players must have played five (5) games for their P2 Intercity team in the Round Robin phase of the competition. *Any Round Robin matches within a player's prescribed stand-down period (if applicable with Reg 4.6) will be included as matches played, on the proviso that the player is in New Zealand and otherwise available to play and not involved in any other club competition.*
- 4.8 Players must play the same number of games for their registered grade as the grade above or risk being regraded.

### 5. Club Strengthening Rule – “Import Players” Premier 1

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- 5.1 P1 teams can have a maximum of **four (4)** Import Players on the match card/team sheet for any Intercity matches. Such players shall be clearly identified on the match card/team sheet. (This rule is not applicable to P2).
- 5.2 Import Players are defined as players transferring into your club or have already transferred to your club who are:
- a) Awarded an International, Event or Domestic contract in the previous 24 months and not originally from North Harbour or Auckland
  - b) Imported HNZ International and Event contracts will be treated as Import Players for 4 consecutive seasons from the date of their registration at your club.
  - c) Imported HNZ Domestic contracts will be treated as Import Players for 2 consecutive seasons from the date of their registration at your club.
- NB: International and Event contracted players are connected with the VBS Men & Women and Domestic contracted players are non-VBS plyers playing PHL*
- 5.3 Any International Guest Player or an overseas player who has played international outdoor hockey in the last two years, or in any premier club competition outside of New Zealand within the previous two Intercity seasons, will be considered as an Import Player for their registered club in their first year playing in the Intercity Premier Competition. As long as that player continues to play for their registered club after the first year, they will no longer be deemed an import player. (This rule only refers to international players and not NZ players returning to their club)
- 5.4 An Auckland or North Harbour player who **trials for AK or NH and subsequently misses out on selection** and then plays in the NHC as a GUEST player will not be considered an import player the following season. Unless regulation 5.2 or 5.3 applies.
- 5.5 All clubs have the ability to apply for a dispensation to the Competition Director for any exceptions and exemptions to the imported player rule. *See Appendix 4 for the Dispensation process.*



- 5.6 Any team that does not comply with the Club Strengthening Rules re import players will default the match and receive zero points and the match will be recorded as a **0-5** loss. The opposing team will be recorded as the winner, receive 3 points and the points table will be adjusted accordingly.
- 5.7 Any player who is classified as an import must be registered to premier grade and must not play Premier 2/Reserves.

## 6. Host Venue – minimum requirements

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To host an Intercity match the venue must provide the following requirements.

- The match is to be played on a water-based hockey pitch that meets FIH specifications.
- There must be venue personnel available to manually control the watering and lighting of the pitch before and during every Intercity match.
- The pitch must be watered prior to the match to the satisfaction of the Match Manager (if appointed) or the umpires.
- The lights must be able to be turned on manually if deemed necessary by the match officials.
- Covered dugouts that are managed so only the team personnel (on the match sheet) and the match officials have access, i.e. no spectator access to the team and official bench areas - provision of ice for injury treatment.

## B. PRE-COMPETITION ADMINISTRATION

### 7. Team Registration Form

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- 7.1 The names of at least **thirteen** (13) players must be registered online by the registration deadline.
- 7.2 The names of at least **two** (2) team officials must be registered (*Minimum of Head Coach and Team Manager*).
- 7.3 The first Team Registration is to be completed and submitted online by **Thursday 9 April**.
- 7.4 By being registered and participating in the Intercity Competition all players and team management are acknowledging that they have read and understood the Intercity Competition Regulations, the Code of Conduct as well as the Hockey NZ Anti-Doping Code & all sanctions and agree to abide by them.

### 8. Withdrawing from Competition

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- 8.1 Any Intercity team withdrawing from the competition after the commencement date shall pay a fine of \$2,000 + GST and will forfeit any fees already paid.
- 8.2 Any withdrawal must be made in writing to the Competition Director who will inform both Auckland & North Harbour Hockey Associations.
- 8.3 If any team withdraws from the competition, then the seeding for subsequent competitions will be at the discretion of Auckland and North Harbour Hockey Associations.



## 9. Team Uniform, Colours and Shirt Numbers

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- 9.1 Each team must wear the colours of the team they represent (either primary or alternative) as specified on the Team Registration/Entry Form except for extenuating circumstances deemed appropriate by the AHA & NHHA.
- 9.2 All teams must have numbered shirts for their players, including GKs, that match their team entry.
- 9.3 It is recommended that all teams have numbered alternative coloured shirts and alternative coloured socks in case of colour clashes. However, Auckland & North Harbour Associations will have a full alternate set on hand if required. In this instance, the 'away' team is to wear the alternate strip (Shirts & socks).
- 9.4 Each player's number will remain the same as registered on the Team Reconciliation Form throughout the competition except for extenuating circumstances deemed appropriate by the Competition Director.
- 9.5 For uniform requirements, teams must adhere to their respective Associations current rules/bylaws.
- 9.6 A spare set of players' uniforms should be with each team involved in each match (*Replacing blood-stained clothes*).
- 9.7 Goalkeepers shall wear a colour different from that of their own team and that of their opponents (*and should not be white*).

## 10. Competition Briefing (P1 & P2)

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Team Managers & coaches **must** attend the Competition Briefing with the Competition Administrators and Competition Director. (*Team Captains may also attend*).

## C. OPERATIONAL COMPETITION ADMINISTRATION

### 11. Draw and Format

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The draw shall be done by AHA & NHHA. Once the draw is confirmed AHA & NHHA will send each participating team, Competition Director and Umpire Appointers a copy of the draw.

### 12. Hockey Balls

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Both teams are to provide at least one White Kookaburra Elite match ball for use during each match.



### 13. Points and Pool Placements

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13.1 Points in Round Robin / Conference competition shall be awarded as follows:

- Win - 3 points
- Draw - 1 point
- Loss - 0 points
- Default - refer Rule No. 24 defaulting of a game.

#### 13.2 Round Robin Competitions

- Teams will be ranked according to the number of points each has accumulated in each Round Robin Competition.
- If at the end of each Round Robin Competition two or more teams have the same number of points for any place,
- then these teams will be ranked according to their respective number of matches won.
- Should there remain equality between two or more teams, then these teams will be ranked according to their respective goal difference (which means 'goals for' less 'goals against').
- Should there remain equality between two or more teams, then these teams will be ranked according to their respective number of 'goals for'.
- Should there remain equality between two or more teams, then the result(s) of the match(es) played between (only) these teams will be used to determine their ranking according to Rules 13.2 b), c) and d).
- Should there remain equality between two or more teams, then the ranking of these teams will be determined by a shootout competition between (only) these teams (*refer to Appendix 2 Shootout Competition*).

#### 14. Final Classification Matches

- The Highest ranked team will get precedence subject to turf availability.
- The final classification matches must result in a winner.
- In all classification matches, if after regulation time, the game is tied, a penalty shootout competition shall take place to determine the winner as per *Appendix 2*.



## D. MATCH PLAY REGULATIONS

### 15. Players in the Competition

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15.1 For the duration of the Premier 1 Intercity competition, teams may only use the players registered on the Team Registration/Entry Form. However, in the event of a player not being available then they may be replaced by a player that is registered to play for the same club's Premier Reserve team (or next grade down if the club does not have a Premier Reserve team).

- a) All rules relating to player eligibility apply for the replacement player.
- b) Replacement players must be clearly noted on the match sheet.
- c) Special dispensation is allowed for clubs to use replacement Goalkeepers from two grades below Premier grade.

15.2 In reference to both Premier 1 & Premier 2 Intercity Competitions a maximum of **eighteen (18)** players may be used by a team in a match, made up of the following options:

- a) 2 goalkeepers (registered as such) with 16 field players or,
- b) 1 goalkeeper (registered as such) with 16 field players.

*NB: Goalkeepers must be wearing full protective equipment. Goalkeepers must be present and fully kitted in the field of play/dugouts during the match.*

15.3 Premier 1 Import Players must be clearly noted on the match sheet (maximum of 4 per team per match)

### 16. Ineligible Players

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If it is discovered that a team has a player(s) who does not comply with the rules on team and/or player eligibility, the Competition Director, after consulting with AHA & NHHA, will act as outlined in the following scenarios:

If the discovery happens:

- i) Before the First Match is Played  
The ineligible player(s) concerned shall not play for the team unless the issue is resolved to the satisfaction of the Competition Director.
- ii) During Round Robin and Before Classification Matches  
All games played involving the team with the ineligible player(s) will be regarded as being defaulted. The points table shall be corrected accordingly. The team may continue to play in the competition, but the ineligible player(s) may not continue playing for the team.
- iii) During Classification Matches  
All games played involving the team with the ineligible player(s) will be regarded as being defaulted. The team may continue to play in the competition but the ineligible player(s) may not continue playing for the team. The offending team will be considered to have lost that match and any subsequent matches. At the completion of the competition the offending team will be placed last and the final placings adjusted accordingly.



## 17. Code of Conduct

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- 17.1 The Auckland & North Harbour Hockey Associations has adopted the Hockey NZ Code of Conduct (Appendix 1). This Code of Conduct will apply to all participants in the Auckland & North Harbour Intercity Premier & Premier 2 Competitions and activities.
- 17.2 In addition to the Code of Conduct, Auckland & North Harbour Hockey Associations have adopted the following Abuse and Foul Language policy for use within the Auckland & North Harbour Intercity Premier & Premier 2 Competitions.

### **Abuse and Foul Language**

Players Coaches, Managers or Team Officials who are abusive or use foul language on or in the vicinity of the field of play may be temporarily suspended and points awarded in respect to cards issued for offences. Umpires are to use their discretion, within the guidelines, as to the appropriate length of the suspension.

These cards will be recorded and the players who consistently offend may be required to appear before the Judicial Committee who may impose whatever penalty/suspension they consider appropriate.

Points received for abuse and foul language are included in the overall accumulation of personal penalty points and will also be monitored separately with the appropriate penalties.

- 17.3 (a) Points recorded against players for abuse and foul language.
- i. Demerit points gained from cards specifically for abuse and foul language will be recorded as such.
  - ii. Individual players who reach 6 points specifically for abuse and foul language will be advised by AHA & NHHA Offices in writing that they have been automatically suspended for at least one match to be approved by the Competition Director.
  - iii. Following the suspension, three points (for abuse & foul language) will remain credited to the Participant and shall remain on the record of the Participant for a duration of 12 months.
  - iv. Any further 3 points awarded (specifically for abuse and foul language) will result in a judicial hearing and further punishment being awarded.
- (b) Points recorded against teams for abuse and foul language.
- i. Total team demerit points gained from cards specifically for abuse and foul language will be recorded.
  - ii. Teams who reach 18 points specifically for abuse and foul language; including coaches, managers and team officials, will be advised in writing that they have been automatically deducted 4 competition points.
  - iii. If a team reaches 24 points, an additional 8 points will be deducted.
  - iv. If a team reaches 30 points, the club will be requested in writing to attend a Judicial Hearing for the Judicial Committee to decide any further punishment, points deduction, game forfeiture, finals cancellation, monetary fine or other punishment deemed appropriate.



(c) Abuse and Foul Language Guidelines

1. Swearing out loud to self or teammates	Green card 1 point
2. Swearing or abusing at an opposition player	Minimum Green card 2 points
3. Swearing or abusing at a match official	Yellow card Points at discretion of official
4. Repeated acts of swearing and abuse	Card and Points at discretion of official

- 17.4 The Judicial Committee has the power to hear any matters relating to behaviour detrimental to the sport of Hockey or Auckland and/or North Harbour Hockey Associations, by any participant whether that behaviour takes place during a match or at some other time.
- 17.5 The Judicial Committee shall review a red card incident within one week of the incident occurring. The suspended participant shall have the right to appear before the Judiciary and shall be advised of the time and date. The Judicial Committee shall call before them any such other persons, including the umpires, as they deem necessary to assist with the resolution of the matter.
- 17.6 The Judicial Committee will confirm any decisions in writing to the participants 'home' association office who will in turn inform the participant's club secretary.

**18. Judicial Process**

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Please refer to Appendix 1 - the Intercity Code of Conduct - for the judicial procedure including the appeal process.

For any judicial issues that arise during the Intercity Competition a judicial committee will be formed to hear the matter and decide appropriate action in accordance with the code of conduct. The Intercity Judicial will consist of a minimum of three (3) persons appointed by the AHA & NHHA Heads of Hockey, including a chairperson.

**19. Player Safety**

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- 19.1 It is compulsory for all players in Intercity matches to wear mouthguards and shin pads when they are on the pitch. It is the team manager's responsibility to ensure this is enforced.
- 19.2 If a player receives a head injury with suspected concussion, the Competition Director must be notified, and the player may only commence playing again when a medical certificate issued by a registered medical practitioner, clearing the player to return to hockey, has been supplied. The medical certificate must stipulate the nature of the injury that the player has been checked and cleared from.

**20. Game Duration**

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- 20.1 A match will consist of four quarters of 17 minutes, an interval of 2 mins between quarter 1 & 2 and between quarters 3 & 4, and a half time interval of 5 mins between quarter 2 & 3.

*NB: No stoppages for PC's or goals. This is an amendment to the current FIH rules of hockey designed to suit the local conditions and time restraints.*



## 21. Interruptions to a Match

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- 21.1 If the umpires (or Match Director if appointed) decide to interrupt a match (e.g. because of weather conditions) that match should be resumed as soon as possible (not necessarily on the same field of play or on the same day) in accordance with Appendix 3 (Managing matches affected by weather and unforeseen circumstances)
- 21.2 The match must be completed up to the agreed regulation full time (*refer Rule 20, Game Duration*).
- a) The score on the resumption will be that at the time the interruption took place.
  - b) The number of players on the pitch at resumption will be that at the time that the interruption took place.
  - c) For interrupted matches that are completed on the same day, there shall be no substitution of players during the interruption.
  - d) For interrupted matches that need to be completed on a different day, players that are not available to play on the rescheduled date can be replaced with another eligible player from the team registration.
- 21.3 If a game is interrupted and needs to be either rescheduled or completed on another day, the following conditions apply:
- a) If the game is being hosted by and Auckland based club the game will be scheduled to play (or restart) on the following weekend's Sunday at 7pm - or the next available Sunday at that the draw format allows - unless both teams can agree to a time and venue prior this, with Intercity umpires available.
  - b) If the game is being hosted by a North Harbour based club the game will be scheduled to play (or restart) on the following Friday night - or the next available Friday night that the draw format allows - unless the two teams can agree to a time prior to this, with Intercity umpires available.
- 21.4 If a match(es) cannot be rescheduled by mutual agreement between the teams, then the Competition Director shall determine what course of action is appropriate.
- 21.5 If, after the Competition Director decides and advises both teams of the new time and venue, and if one of the teams does attend, then that team will be deemed as defaulting the match.

## 22. Admission to the Field of Play

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- 22.1 A maximum of **eleven** (11) players from each team, and the umpires, may be on the field of play during a match.
- 22.2 The substitute players registered on the Match Sheet up to a maximum of **seven** (7) persons should remain in the team dugout during regulation time, including time stoppages, unless the umpires direct otherwise, or when following substitution procedures or providing medical assistance.



- 22.3 A maximum of **4 (four)** team management staff can be in the dugout during the course of a match (regulation and extra time including stoppages).
- These are – **2 x coach, 1 x manager, 1 x physiotherapist / medic.**
  - Those placed in these management positions must be genuine.
  - The umpires (or Match Director, if appointed) reserve the right to remove any persons from the dugout they feel should not be there.
- 22.4 In the event of a player becoming incapacitated and not leaving the field of play, then one of the umpires may stop the match. If it then appears that the player is unable to resume play, that player must leave the field of play, and remain off the field for a minimum of **two (2)** minutes. (*Time is stopped for serious injury*).
- 22.5 If the player cannot or will not leave, then the umpire will:
- authorise the physio/medic or if a team does not have such registered officials, authorise the Team Manager to enter the field of play to assist and remove the player concerned as soon as it is safe to do so
  - order if necessary, stretcher-bearers to enter the field of play. There shall be no injury attendance on the field of play
- 22.6 The Team Coach, unless (s)he is a registered player on the Team Registration Form, may not enter the field of play during regulation time, including stoppages.

### 23. Stoppages

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In accordance with the rules of hockey, the umpires will stop time during matches in the event of:

- A serious injury i.e. when a player is incapacitated and needs assistance
- The award of a Penalty Stroke
- The substitution of Goalkeepers wearing full protective equipment
- Playing conditions becoming too dangerous e.g., flooded pitch due to rain or it is too dark due to lights not turning on or lights turning off too early
- Any other incidence that requires time to be stopped to ensure fairness to both teams (e.g. time wasting by players, lost ball etc).

The umpires may also, if deemed necessary, stop time to issue a personal penalty card to players.

In all cases the umpires will stop the time as soon as appropriate to manage the situation and then restart the time as quickly as possible to ensure fair play, player safety and to minimise any effect on the match schedule.

### 24. Defaulting of a Game

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- 24.1 A default may be accepted on medical advice, or other extenuating circumstances, when a team is unable to field seven (7) fit players. A default fee of \$500.00 + GST will apply, and the points for the match will be:
- the defaulting team 0 points.
  - the opposing team 3 points

The score recorded shall be 5 - 0 in favour of the opposing team.



- 24.2 If at any time during the match the number of players on the field of play for a team is less than seven (7), this team shall be deemed to have defaulted the match. A default fee of \$500.00 + GST will apply and the points for the match will be:
- i. the defaulting team 0 points.
  - ii. the opposing team 3 points.
- 24.3 If, at the time a team defaults, the goal difference is more than +5 in favour of the opposing team then that score will stand, otherwise the score will be 5-0 in favour of the opposing team.
- 24.4 A team (that is a minimum of **seven** (7) fit players) that has not appeared on the field of play at the official match start time shall be deemed to have defaulted the match. If a team is late due to extenuating circumstances, deemed appropriate by the Competition Director, the match may be rescheduled. Unless rescheduled a default fee of \$500.00 + GST will apply the points for the match shall be:
- i. the defaulting team 0 points.
  - ii. the opposing team 3 points.
- The score recorded shall be 5 - 0 in favour of the opposing team.
- 24.5 If the match is rescheduled, the match must be completed to the agreed regulation full time - refer Rule No. 21. *A team that defaults a match under Rule 24 may continue to play in the competition.*

## 25. Failure to Play

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- 25.1 During the Round Robin Matches
- a) A team refusing to play or to complete a match shall be deemed to have defaulted the match and have withdrawn from the competition - unless the refusal to play can be justified to the satisfaction of the Competition Director.
  - b) When a team is deemed to have withdrawn from the competition, all the matches it has played or is scheduled to play will be deemed to have been defaulted. The points tables shall be corrected accordingly.
- 25.2 During the Classification Matches (Final Placing Matches).  
A team refusing to play or to complete a match shall be deemed to have defaulted the match and have withdrawn from the competition and will lose the match in question.

## 26. Deferrals

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- 26.1 The option for Intercity Premier/P1 matches to be deferred has been removed.
- 26.2 For P2: U18's Deferrals: Teams with 4 or more players and/or Head Coach involved in National U18s teams are eligible for an U18's deferral on the 5th of July. No other deferrals will be considered.



## APPENDIX 1

### Auckland & North Harbour Intercity Premier 1 & Premier 2 Hockey Competition CODE OF CONDUCT

#### 1. Purpose

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- 1.1 Hockey is a fast, exciting, global sport popular in New Zealand, and suitable for all age groups. It is through discipline, commitment, mutual respect, and a sense of sportsmanship, that the spirit of the game is allowed to advance. Fellowship, camaraderie and a sense of fair play are essential to the game's on-going success.
- 1.2 For the sport to succeed, it is important that Participants observe rules, respect the principles of fair play, and maintain high standards of behaviour, both on and off the field. A willingness to adhere to these standards will ensure the sport remains an enjoyable and safe recreational and/or competitive option for all Participants at all levels of the game.
- 1.3 This Code of Conduct is established for the purpose of:
  - a. Setting the standards of conduct required by Participants; and
  - b. Providing a process for addressing breaches of this Code of Conduct in a fair and consistent manner.

#### 2. Status of Code

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- 2.1 This Code of Conduct shall be known as the Auckland & North Harbour Intercity Premier 1 & Premier 2 Hockey Competition Code of Conduct.
- 2.2 This Code of Conduct was adopted by the Auckland & North Harbour Hockey Associations on February 1<sup>st</sup>, 2018, specifically for the Intercity competition and was adapted to include the Premier 2 competition by Auckland & North Harbour Associations in March 2026.
- 2.3 Nothing in this Code of Conduct waives or limits the right of the Auckland & North Harbour Hockey Association Boards to make its own enquiries or to impose any sanction, that it has authority to impose, under their Constitutions.

#### 3. Scope and Application

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- 3.1 This Code of Conduct is applicable to the following persons, referred to as Participants:

Any person including, but not limited to, a player, umpire, official, coaches, coaching staff, managers, medical staff, technical support, video staff, and any duly appointed team representative participating in:

  - (i) any Intercity matches, practices, competitions, events, functions, celebrations or ceremonies run under the jurisdiction of the AK & NH Hockey; and
  - (ii) together the ("Competitions")
- 3.2 The standards of conduct, set out in this Code of Conduct, apply to Participants on-field and off-field conduct.



- 3.3 The terms of this Code, including any sanctions, will apply regardless of whether criminal investigations or any criminal or civil court proceedings have been instigated by any party and notwithstanding the outcome of any such investigations or proceedings.
- 3.4 This Code of Conduct will not apply to Participants where:
- a. The Sports Tribunal has jurisdiction to determine matters under Hockey New Zealand's Anti-Doping Policy.
  - b. Any allegation of misconduct against a Participant, arising out of circumstances where he/she is involved in a tournament held on or behalf of Hockey New Zealand, sanctioned by FIH or controlled by a Continental Federation or by the International Olympic Committee, in which case the relevant code of conduct and disciplinary rules will apply.
  - c. Any allegations of misconduct outside of sub-clauses 3.2.

#### 4. DEFINITIONS

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- 4.1 The following words and phrases, used in this Code of Conduct, shall mean as follows:

**"AK Hockey"** means Auckland Hockey Association

**"NH Hockey"** means North Harbour Hockey Association.

**"Anti-Doping Policy"** has the meaning given to it in the Hockey New Zealand constitution.

**"Appeal"** has the meaning given to it in clause 13.1.

**"Board"** means the Board of AK and/or NH Hockey and/or NH Hockey Committee.

**"Chief Executive"** means the Chief Executive Officer or other duly appointed Chair, President or Manager appointed pursuant to the AK Hockey or NH Hockey Constitution.

**"Competition"** has the meaning given to it in clause 3.1.

**"Competition Director"** means the person who is appointed, by AK and NH Hockey, to assume control and responsibility of running the Intercity competition, in accordance with the Intercity Competition Rules and Regulations.

**"Complaint"** has the meaning given to it in clause 6.2.

**"Constitution"** means the AK Hockey constitution or the Rules of NH Hockey.

**"FIH"** means the International Hockey Federation.

**"Guideline for Suspension Offences"** means the guidelines and recommendations for penalties in relation to Suspension Offences as set out in Schedule 1.

**"Guidelines on Process for Hearing and Determining any Complaint, Protest and Appeal"** means the guidelines for any Judicial Committee for hearing and determining Complaints or Protests as set out in Schedule 2.



**“Hockey New Zealand”** means The New Zealand Federation of Hockey Incorporated

**“Judicial Committee”** means the AK and NH Hockey Judicial Committee(s) appointed in accordance with clause 9 (AK and NH Hockey Intercity Judicial Committee).

**“Jury of Appeal”** means the AK and NH Hockey Jury of Appeal(s) appointed in accordance with clause 13.4.

**“Legitimate Protests”** means incorrectly handled aspects of a procedural nature or related to a technical mistake, in a match, which impacts on the outcome of a match, including but not limited to:

- a. More than 11 players on the field;
- b. A suspended player interfering with play;
- c. A physical assault or significant incident not seen by or dealt with by the umpires;
- d. A penalty shootout competition taken incorrectly e.g. teams not alternating after complete sets of shoot outs
- e. A non-registered or ineligible player;
- f. Excessive over-run or shortage of time when both umpires or the technical bench have been negligent; and
- g. Incorrect end to a half or game e.g. non-completion of a penalty corner.

**“Misconduct”** has the meaning given to it in clause 5.

**“On-Field”** means ball-related rules and interpretations (including but not limited to goals awarded, penalty strokes/shootouts, free hits and other decisions that are encountered during a hockey match relating to play) and the awarding of green and yellow cards (except where an error has been made e.g. the awarding of a card to the wrong person) but does not include Legitimate Protests.

**“Participants”** has the meaning given to it in clause 3.1.

**“Protest”** has the meaning given to it in clause 7.3.

**“Public Statements”** means any statement in which the whole, part or essence, is made public. Such a statement may be made in a newspaper, magazine, periodical, or by any electronic (internet, email, social media etc.), or other means through the medium of television, radio, or in any other manner whatsoever, regardless of the circumstances in which the statement was made.

**“Rules of Hockey”** means the laws for playing the game of hockey as approved by FIH.

**“Suspension Offences”** includes Level 1 Suspension Offences, Level 2 Suspension Offences, Level 3 Suspension Offences and Serious Suspension Offences as each of these are defined and set out in Schedule 1.



## 5. Standards of Conduct

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- 5.1 All Participants shall, at all times, conduct themselves fairly and in a proper manner, including maintaining a high standard of personal conduct, so as not to prejudice the interests of hockey or bring themselves, the game of hockey, or AK and NH Hockey, into disrepute.
- 5.2 In addition, the following shall be regarded as conduct which is improper, unfair and unacceptable:
- a. Verbal or physical abuse, or hostility, towards any other Participant, person or any other member of the public.
  - b. Disputing, protesting and reacting in a provocative or disapproving manner, in an inappropriate way, toward any decision made by an umpire or official.
  - c. Charging or advancing towards an umpire or technical official in an aggressive manner while appealing.
  - d. Using rude or abusive language or hand signals.
  - e. Abuse of any hockey equipment, or clothing, or venue equipment.
  - f. Failure to attend media conferences as requested.
  - g. Any verbal or physical abuse, or hostility, towards any anti-doping officials, ball attendants or other support personnel.
  - h. Making any detrimental Public Statements, in respect of any Participant, person or other member public.
  - i. Committing any Suspension Offence.
- 5.3 Participants shall not participate in, support, or promote, any form of betting or gaming activities, including online betting or gaming activities or betting with another person, related to the event in which they are a Participant.
- 5.4 Participants shall not accept or induce a bribe or corrupt payment or otherwise agree to allegedly agree to manipulate results in any way or give inside information for betting purposes.
- 5.5 Participants are required to adhere to the dress standards as specified in any AK & NH Hockey Intercity Competition Rules and Regulations.
- 5.6 Breach of any of the standards of conduct, set out in this clause 5, is regarded as “Misconduct”.

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## 6. Complaints

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- 6.1 An allegation of Misconduct can be made, by any person to the Head of Hockey (of their association).
- 6.2 The allegation of Misconduct should set out in writing, in as much detail as possible:
- a. the nature of the incident;
  - b. the persons involved;
  - c. the date(s) and time(s) on which the alleged Misconduct occurred,
  - d. together (“the Complaint”).
- 6.3 Nothing in this Code of Conduct prevents the Head of Hockey or the Competition Director initiating an investigation, in his/her own right, if he/she considers there has been Misconduct.



## 7. Protests

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- 7.1 Written Protests relating to the outcome of a match, or an issue arising from the awarding of a red card, or accumulation of penalty points, can be made by any Participant to the Head of Hockey (of their association), provided such Protest is lodged within 24 hours after the end of a match or end of a stand-alone shoot-out competition.
- 7.2 A fee of \$100, or such other amount as set by AK and NH Hockey from time to time, must accompany the written protest.
- 7.3 The Protest should set out in writing, in as much detail as possible:
- the nature of the incident;
  - the persons involved;
  - the date(s) and time(s) on which the incident occurred,
- 7.4 No Protest may be considered by the Competition Director or the Judicial Committee regarding an umpire's On-Field decision.

## 8. Structure of the Judicial Provisions

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- 8.1 The judicial provisions in this Code of Conduct are divided into three parts:
- Part A** which apply to matters relating to the Intercity Competitions;
  - Part B** contains the penalties available for Misconduct; and
  - Part C** contains the Appeal provisions.

## PART A – COMPETITIONS

### 9. AK & NH Hockey Hockey Judicial Committee

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- 9.1 In Competitions, the Head of Hockey will work with Competition Director and appoint a Judicial Committee to hear and determine Complaints and Protests ("Judicial Committee").
- 9.2 The Judicial Committee shall consist of a minimum of three (3) persons, appointed by the Head of Hockey, including a Chairperson.

### 10. Proceedings of Judicial Committee

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- 10.1 On receipt of a Complaint or Protest, the Judicial Committee shall conduct a hearing in accordance with the Guidelines to Process for Hearing and Determining Any Complaint, Protest or Appeal, unless in their sole discretion, a hearing is not warranted.
- 10.2 All proceedings (including the hearing and decision) before the Judicial Committee are confidential to the parties unless the Judicial Committee directs otherwise. In the case of a decision involving a sanction, the details of the charge, verdict and sanction will be communicated to the wider hockey community.
- 10.3 Each party shall be responsible for their own costs (if any) associated with the hearing.



## 11. The Decision

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- 11.1 After the hearing of a Complaint, the Judicial Committee shall:
- dismiss the matter if it finds that Misconduct has not been committed;
  - issue such penalty as it thinks fit, in accordance with clause 12 (Penalties and recommendations), if it finds that Misconduct has occurred; and/or
  - refer the matter to the Police.
- 11.1.1 After the hearing of a Protest, the Judicial Committee shall determine:
- whether the Protest should be dismissed; or
  - whether the Protest should be upheld and take such action as it thinks fit and/or c. refer the matter to the Police
- 11.3 All Decisions of the Judicial Committee shall be final and binding on the parties, except where the provisions of clause 13.1 apply.

## **PART B – PENALTIES**

### 12. Penalties Available for Judicial Committee

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- 12.1 If the Judicial Committee finds that Misconduct has occurred, it may impose any one or more of the following penalties:
- a warning or reprimand;
  - require the Participant to make a formal apology;
  - suspension from such activities of AK & NH Hockey, including competitions, events, meetings, and other functions, for such period(s) and on such terms and conditions as it thinks fit;
  - exclusion from a particular competition activity, meeting, event, or events of AK & NH Hockey;
  - demotion from any position or function granted by AK and NH Hockey or as a representative of AK & NH Hockey;
  - the cancellation of results of a competition or event (including team results if the Judicial Committee considers it appropriate to do so);
  - reparation and/or compensation by way of monetary payment to the complainant and/or other parties involved in the matter, in an amount and in such manner as the Judicial Committee thinks fit;
  - fines imposed in such manner, and in such amount(s), as the Judicial Committee thinks fit; and/or
  - such other penalty as the Judicial Committee considers commensurate with the offence.



- 12.2 In addition to the penalties set out in clause 12.1a above, where the Misconduct is a suspension offence, the Judicial Committee may award penalty points or suspend for one or more matches for participants who, in the Judicial Committee’s opinion, have committed a suspension offence whether before, during or after a match. In particular cases, a clear timeframe for the suspension period may be more suitable than detailing particular matches.
- 12.3 When considering penalties for a Suspension Offence, the Judicial Committee must follow the Guidelines for Suspension Offences outlined in Schedule 1.

## **PART C – APPEALS**

### **13. Appeals**

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- 13.1 A party to a decision of the Judicial Committee may appeal such decision, to a Jury of Appeal (“Appeal”), only on one of the following grounds:
- natural justice was denied;
  - the decision-maker or decision-making body acted outside of its powers and/or jurisdiction (i.e. acted ultra vires);
  - the sanction imposed by the Judicial Committee was inconsistent with the Guidelines for suspension offences.
- 13.2 An Appeal must be made in writing to the Chief Executive of Hockey New Zealand accompanied by a fee of \$300, within one week of the release of the Judicial Committee decision.
- 13.3 Hockey New Zealand will appoint a Jury of Appeal to hear and determine appeals (“Jury of Appeal”) of a Judicial Committee where one of the grounds in clause 13.1 exist.
- 13.4 A Jury of Appeal shall consist of three persons, including a chairperson.
- 13.5 Any person who has taken part in any previous proceedings, in relation to the matter under appeal, must not be appointed to the relevant Jury of Appeal.
- 13.6 The Appeal is not by way of a re-hearing of the evidence but is limited to a review of the matters set out in clause 13.1. However, in exceptional circumstances, the Jury of Appeal may choose to re-hear the matter on a de novo basis. In this case, they may re-consider substantive issues at their discretion where they deem this necessary to fulfil the requirements of natural justice.

### **14. Proceedings of the Jury of Appeal**

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- 14.1 On receipt of an Appeal, the Jury of Appeal shall conduct a hearing in accordance with the Guidelines to Process for Hearing and Determining Any Complaint, Protest or Appeal.
- 14.2 All proceedings (including the hearing and decision) before the Jury of Appeal are confidential to the parties unless the Jury of Appeal directs otherwise. In the case of a decision involving a sanction, the details of the charge, verdict and sanction will be communicated to the wider hockey community. Each party shall be responsible for their own costs (if any) associated with the hearing.



## 15. The Decision

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- 15.1 After the hearing of an Appeal, the Jury of Appeal has the power to:
- a. allow or dismiss the Appeal;
  - b. vary the decision of the Judicial Committee;
  - c. increase, decrease, remit, or otherwise vary, any penalty included in the decision of the Judicial Committee;
  - d. impose such other penalty or sanction as it deems fit;
  - e. make an order that the appeal fee be refunded or forfeited; and/or
  - f. make an order for costs against any party.
  - g. refer the matter to the Police
- 15.2 The decision of the Jury of Appeal is final and binding on all parties and there shall be no further right of appeal.

*Adopted by AK & NH Hockey March 2026.*



## SCHEDULE 1

### Guideline for Suspension Offences

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The purpose of this guideline is to determine appropriate penalties for Judicial Committees to adhere to.

### 16. Penalty Point Accumulation System

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AK & NH Hockey have adopted a points accumulation system based on the awarding of coloured cards by umpires. Depending on the card, and the number of points accumulated, an automatic penalty may be imposed, or a further penalty or suspension may result depending on the decision of the Competition Director or Judicial Committee. The issuing of a card carries points, which can be awarded by umpires to any Participant associated with the team during a match (which is defined as the period 30 minutes prior to the start of a match until 30 minutes after the match has ended).

Note: if an umpire does not have access to the appropriate coloured card, then verbally stating the nature of the card will equally suffice as a valid mode of delivery of the card. Each card will carry penalty points as follows:

Green	1 to 2 Points.
Yellow	3 to 6 Points as determined by the umpires at the end of the match.
Red	Automatic suspension of one match. The suspension may be increased if additional sanctions are applied through the outcome of a judicial process.

Participants accumulating 12 points (through receiving green and/or yellow cards) during a competition will automatically be suspended for one match. Further action may be taken at the discretion of the Competition Director or Judicial Committee. Following the suspension, six points will remain credited to the Participant, and shall remain on the record of the participant for a duration of 12 months.

Where a red card has been awarded to a Participant, the Competition Director Judicial Committee may decide a further hearing is required and, if so, the offender is required to attend a hearing. The Competition Director or Judicial Committee may impose whatever penalty or suspension they consider appropriate, in addition to the one match automatic suspension.

Following the suspension, a minimum of six points will remain credited to the participant, and shall remain on the record of the Participant, for the duration of 12 months. If the participant had accumulated more than six points before the issuing of the red card, then this balance of points will remain on record.

In the case of a card being awarded to the wrong player, or any other situation where the Competition Director or Judicial Committee concludes that a gross error or an injustice has occurred, the Competition Director or Judicial Committee may, in its discretion, retract the card and make the appropriate adjustments to the documentation and accumulated points total.



## 17. Level 1 Suspension Offence:

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- 17.1 The penalty for a Level 1 Suspension Offence may be a suspension of the Participant for a minimum of one match to a maximum of three matches.
- 17.2 For the purposes of the Code of Conduct "*Level 1 Suspension Offence*" means:
- a. Verbal abuse or hostility towards any other Participant, person or any other member of the public.
  - b. Spitting at another player, Participant or spectator.
  - c. Disputing/protesting, reacting in a provocative or disapproving manner in an inappropriate way toward any decision made by an umpire or official.
  - d. Charging or advancing towards an umpire or technical official in an aggressive manner. e. Excessive appealing of an umpire's decision.
  - e. Throwing a stick or ball at, or near, a player, umpire, or official, in an inappropriate and/or dangerous manner.
  - f. Inappropriate physical contact between players.
  - g. Using rude or abusive language, or gestures that are considered to be obscene, offensive, or insulting.
  - h. Minor sexual harassment, sexual inferences or undertones.
  - i. Racial comments, inferences or undertones.
  - j. Abuse of hockey equipment or clothing, venue equipment or fixtures and fittings.
  - k. Team managers and/or team personnel not taking control of the conduct of their team bench, dugout area, coaching boxes, video towers and other areas specified by AK & NH Hockey to ensure their team and spectator behaviour is appropriate.
  - l. Making public statements that are not fair, constructive or reasonable and involve a personal attack on another player, umpire, appointed official or administrator.
  - m. Engaging in social media activities that are not deemed constructive and/or are offensive, demeaning or intending to belittle Participants, or other members of the hockey community.
- 17.3 Table 1 summarises a range of Level 1 Suspension Offences and gives guidance about the number of matches an offender should stand-down for. Additional considerations should include attitude of the offender, degree of remorse and degree of harm inflicted.



**Table 1**

Breach or Misconduct	Number of match stand-downs		
	1 match	2 matches	3 matches
Verbal abuse, protesting, charging/advancing, appealing, stick throwing, rude language and gestures, harassment, equipment abuse, unsporting behaviour	Provoked Without intention to cause harm Evidence of 'mischievous' rather than cruel or nasty	Unprovoked Without responsibility and with no care about impact on other people	Intentional with malice Intended to cause harm, be hurtful or offensive Coming from a distance repeating words and gestures
Spitting (spittle does not connect with target person)	With no intent to spit on another person	Careless and irresponsible	With intent to spit on another person, but unsuccessful
Inappropriate conduct with regard to Manager's responsibilities, public statements and social media activities and postings	'Honest' mistake No harm intended Evidence of naivety or lack of understanding	Without responsibility and with no care about impact on other people	Malicious negligence and unwilling to accept responsibility Intention to be hurtful or demeaning

**18. Level 2 Suspension Offence:**

- 18.1 The penalty for a Level 2 Suspension Offence may be suspension of the Participant for a minimum of three matches to a maximum of eight matches.
- 18.2 For the purposes of the Code of Conduct "*Level 2 Suspension Offence*" means:
- a. Threat of assault on an umpire or official.
  - b. Spitting on another player, Participant or spectator.
  - c. Striking and/or physical assault, without serious injury, of another player, umpire, official or spectator.
  - d. Persistent and deliberate breach of the Rules of Hockey (generally considered dangerous and intimidating) following a warning from an umpire.



- e. Using language or gestures which seriously offends, insults, intimidates, threatens, disparages or vilifies another person on the basis of that person’s race, religion, gender, colour, descent or national or ethnic origin.
- f. Sexual harassment, racial abuse or verbal attacks
- g. Participating in, or any involvement with any form of betting or gaming activities including online betting or gaming activities, related to the event in which they are participants.
- h. Recurrent breaches of Level 1 Suspension Offence.

18.3 Table 2 summarises a range of Level 2 Suspension Offence and gives guidance about the number of matches an offender should stand-down for. Additional considerations should include attitude of the offender, degree of remorse and degree of harm inflicted.

**Table 2**

Breach or Misconduct	Number of match stand-downs		
	<i>3 - 4 matches</i>	<i>5 - 6 matches</i>	<i>7 - 8 matches</i>
Threatening, dangerous or intimidating behaviour	Provoked Related to a close contest between opposition players and the ball Excessive, relentless	Unprovoked Coming from a distance to incite violence Actions result in escalation of incident	Intentional with malice Actions start a brawl or nasty, objectionable scene
Spitting (spittle connects with target person)	Evidence of frustration or provocation	Unprovoked Malicious	Combined with nasty, hateful, spiteful or repulsive language or gestures
Striking, physical assault (without serious injury)	Evidence of frustration or provocation	Unprovoked Strike to mid/lower body region such as stomach or legs	Deliberate with intent to harm Strike to the head region with stick or fist
Foul language, gestures, sexual harassment and racial abuse	Distasteful or unsavoury	Nasty, mean, spiteful or vindictive	Intended to be hurtful or offensive Inciting violence
Inappropriate conduct with regard to betting and/or gaming	‘Honest’ mistake Evidence of naivety or lack of understanding	Deliberate act Irresponsible and negligent	Involved in organised money-making activities



### 19. Level 3 Suspension Offence:

- 19.1 The penalty for a Level 3 Suspension Offence may be suspension of the Participant for a minimum of eight matches to a maximum of twenty matches.
- 19.2 For the purposes of the Code of Conduct “*Level 3 Suspension Offence*” means:
- a. Any act of violence on or off the field of play.
  - b. Physical assault causing serious bodily injury to another player, umpire, official or spectator.
  - c. Match fixing involvement or activities
  - d. Recurrent breaches of Level 2 Suspension Offences.
- 19.3 Table 3 summarises a range of Level 3 Suspension Offences and gives guidance about the number of matches an offender should stand-down for. Additional considerations should include attitude of the offender, degree of remorse and degree of harm inflicted.

**Table 3**

Breach or Misconduct	Number of match stand-downs		
	<i>8 - 11 matches</i>	<i>12 - 16 matches</i>	<i>17 - 20 matches</i>
Act of violence	Provoked, triggered by on-field incident Actions result in escalation of incident	Unprovoked Actions start a brawl or nasty, objectionable scene	Intentional with malice Hostile, brutal, vicious, inhumane Incident off field or after being shown a red card
Striking, physical assault (causing serious injury)	Evidence of frustration or provocation	Unprovoked Strike to mid/lower body region such as stomach or legs	Deliberate with intent to harm Strike to the head region with stick or fist
Match fixing involvement or activities	Evidence of naivety or provocation or pressure to partake	Choices made to partake without pressuring others to also partake	Involved in organised cartel with intent to influence and/or pressure others to partake

### 20. Serious Suspension Offence:

- 20.1 In the case of serious, highly dangerous, and/or life-threatening offences (“*Serious Suspension Offence*”) more than a maximum of a twenty-match suspension may be justified. In these cases, the Judicial Committee should consult with the relevant AK & NH Hockey Board.
- 20.2 In the case of repeat offenders being found guilty of a Level 3 Suspension Offence, a one year through to a life ban may be appropriate.



## **SCHEDULE 2**

### **Guidelines on Process for Hearing and Determining any Complaint, Protest or Appeal**

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The purpose of this guideline is to ensure Judicial Committees follow a consistent process and comply with the principles of natural justice.

#### **21. Receipt of Protest, Complaint or Appeal**

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- 21.1 On receipt of a Complaint, Protest or Appeal, the Judicial Committee or Jury of Appeal shall notify the complainant and the Participant against whom the Complaint, Protest or Appeal is made, and any other relevant parties of:
- a. the details of the Complaint or Protest (as set out in paragraph 22.1 of this Schedule) or Appeal (as set out in paragraph 22.2);
  - b. the time and place of the hearing;
  - c. where relevant, the names of the people who will be serving on the Judicial Committee or Jury of Appeal for the proceedings; and
  - d. the right of all parties to be represented (this includes the Participant(s) against whom the Complaint or Protest is made having one representative).
- 21.2 The Judicial Committee or Jury of Appeal shall hear and determine the Complaint, Protest or Appeal in whatever manner he/she/it considers appropriate in the circumstances (including by way of teleconference, videoconference, in person or otherwise).

#### **22. Details of the Complaint, Protest or Appeal**

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- 22.1 The details of the Complaint or Protest will be in writing and include:
- a. the fact of the report of the Complaint or Protest;
  - b. the identity of the Participant when Misconduct is alleged;
  - c. the Misconduct alleged or the decision that the Participant or team is protesting; and d. any evidence provided with the Complaint or Protest.
- 22.2 The details of any Appeal will be in writing and include:
- a. the fact of the report of the Appeal; and
  - b. the grounds on which the Appeal has been made.

#### **23. The Hearing**

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- 23.1 The Participant(s) who is the subject of the Complaint or Protest is entitled to be present at the hearing. Should the Participant fail to attend the hearing, the hearing shall take place in the absence of the Participant and the fact of the failure to attend shall be taken into account in the determination of the appropriate penalty in the event that Misconduct is found to have been committed.



23.2 At the hearing, the Judicial Committee shall:

- a. provide the Participant with an opportunity to make a statement or provide evidence in relation to the Complaint, Protest or investigation;
- b. consider other evidence e.g. umpire reports, technical official reports, witness statements, video evidence etc;
- c. provide the Participant with an opportunity to make further submissions or provide additional evidence; and
- d. give due consideration to the allegations and the evidence.

23.3 At the hearing, the Jury of Appeal shall:

- a. provide the Participant with an opportunity to make a statement or representation at the hearing;
- b. if the Appeal has been raised under clause 13.1 (d) of the Code, consider any other evidence which has come to light after the original decision; and
- c. give due consideration to the Appeal.

## 24. Proof

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24.1 The onus of proof will be on the person who has made the Complaint, Protest or Appeal.

24.2 The standard of proof is on the balance of probabilities. The Judicial Committee or Jury of Appeal need only be satisfied on the balance of probabilities (more likely than not).

24.3 Where there is a direct conflict between evidence of the Participant and other relevant parties and no corroborative supporting evidence exists either way then the Judicial Committee or Jury of Appeal may in their absolute discretion, give a presumptive but not conclusive weight, to an official's account without in any way pre-determining the final decision.

24.4 Greater significance should be placed on the Participant's intention than on the actual outcome in reaching any decision. The consequences of the action may however, influence the penalty.

24.5 In any case in which it is claimed a Participant was guilty of an offence by reason of provocative conduct on the part of another Participant or person, such provocative conduct shall be no defence for any incident but may be taken into account in determining the penalty or suspension.

24.6 A participant's previous history should not be considered when determining guilt. However, their history should be considered when determining a penalty or suspension. Repeat offenders should expect more severe penalties.



## 25. The Decision

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- 25.1 Any decision in relation to a Complaint or investigation should be in writing and deal with the following matters:
- a. Whether the Participant(s) accepts that Misconduct has occurred resulting in a breach of this Code of Conduct.
  - b. If the Participant does not accept the breach, a finding as to whether a breach has occurred and why.
  - c. The penalty for any breach.
- 25.2 Any decision in relation to a Protest or Appeal should be in writing and deal with the following matters:
- a. The outcome of the Protest or Appeal.
  - b. Any implications for other Participants or teams in the Competitions.
  - c. If the Protest or Appeal is upheld, whether the fee for lodgement of the Protest will be returned.
- 25.3 When a decision by the Judicial Committee involves a suspension, such a suspension period should be served at a level of hockey equivalent and/or above the level at which the breach occurred, unless otherwise directed by the Judicial Committee.
- 25.4 While serving a suspension period a Participant shall not participate at any level, nor be involved in hockey in another capacity at any level until completion of the match or matches comprising the suspension period, unless otherwise directed by the Judicial Committee.

## 26. The Penalty

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- 26.1 A clear definition of the penalty will include:
- a. The penalty imposed;
  - b. Where a penalty imposed contains a suspension period:
    - (i) The number of matches and/or timeframe for which the Participant is suspended;
    - (ii) The date of commencement of the suspension; and
    - (iii) The match or matches to which the suspension will apply.



### SCHEDULE 3

#### 27. Guideline for Jurisdiction

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27.1 The purpose for this guideline is to ensure that all hockey played in New Zealand has the relevant Code of Conduct aligned to its competitions, events and activities. In cases where jurisdiction is not clear, Hockey New Zealand, together with the relevant Association or region will decide on appropriate jurisdiction

Type of match or event	Jurisdiction	Relevant Code
FIH sanctioned tournament FIH sanctioned test series Other matches involving international teams	Appointed TD	FIH Code of Conduct
National Competitions with an appointed TD	Appointed TD	Hockey NZ Code of Conduct
National Competitions without an appointed TD	Hockey NZ	Hockey NZ Code of Conduct
Other national events including but not limited to: Masters, Maori, Indian, University, Armed Forces	Appointed TD	Hockey NZ Code of Conduct
Hockey NZ squad games, practices and events	Hockey NZ	Memorandum of Understanding /Hockey NZ Code of Conduct
All other related events and activities under the control or jurisdiction of Hockey NZ	Hockey NZ	Hockey NZ Code of Conduct
AK Hockey, school or regional match, event or activity	AK Hockey, school or region	AK Hockey Code of Conduct
NH Hockey, school or regional match, event or activity	NH Hockey, school or region	NH Hockey Code of Conduct
<b>AK &amp; NH Intercity match, event or activity</b>	<b>Appointed Competition Director</b>	<b>AK &amp; NH Intercity Code of Conduct</b>



## **APPENDIX 2 – SHOOTOUT COMPETITION**

- a) Respective team managers nominate five players to take, and one player to defend, the shootouts from those on the match sheet except as excluded below. A player nominated to defend the shootouts can also be nominated to take a shootout. No substitutions/replacements are permitted during the shootout competition, other than as specified below.
- b) A player who is suspended by the Judicial Committee at the time the shootout competition takes place or has been excluded permanently (red card) during the match which leads to the shootout competition, cannot take part in that shootout competition. A player who has been warned (green card) or temporarily suspended (yellow card) may take part in the shootout competition even if the period of their suspension has not been completed at the end of the match.
- c) The Umpires (or Match Director, if appointed) will specify in advance the goal to be used. (Normally the end with the scoreboard and audible hooter)
- d) The Umpires (or Match Director, if appointed) will specify the method of timing taking account of the facilities available and the need to control time accurately.
- e) A coin is tossed; the team that wins the toss has the choice to take or defend the first shootout.
- f) All players on the match sheet, other than any player who has been excluded permanently (red card) during the match which leads to the shootout competition, are permitted to enter the field of play outside the 23m area used for the shootout but must be at least 10m from the spot where the ball is placed at the start of the shootout.
- g) The goalkeeper/defending player of the team taking a shootout may be on the backline outside the circle.
- h) A player taking or defending a shootout may enter the 23m area for that purpose.
- i) If a player taking a shootout is also defending the shootouts taken by opponents, (s)he is allowed reasonable time to take off his/her protective equipment to take his/her shootout and subsequently to put his/her protective equipment on again.
- j) Five players from each team take a shootout alternately against the goalkeeper/defending player of the other team making a total of 10 shootouts.
- k) Taking a shootout:
  - (i) the goalkeeper/defending player starts on or behind the goal-line between the goal posts.
  - (ii) the ball is placed on the nearest 23m line opposite the centre of the goal.
  - (iii) an attacker stands outside the 23m area near the ball.
  - (iv) the umpire signals the start of the shootout with their whistle (or scoreboard horn if available); the attacker and the goalkeeper/defending player may then move in any direction.



- (v) the shootout is completed when:
- 8 seconds has elapsed since the starting signal, or
  - a goal is scored, or
  - the attacker commits an offence, or
  - the goalkeeper/defending player commits an unintentional offence inside or outside the circle in which case the shootout is re-taken by the same player against the same goalkeeper/defending player, or
  - the goalkeeper/defending player commits an intentional offence inside or outside the circle, in which case a penalty stroke is awarded and taken, or
  - the ball goes out of play over the backline or side-line; this includes the goalkeeper/defending player intentionally playing the ball over the backline.
- l) If a penalty stroke is awarded as specified above, it is able to be taken by anyone on the match sheet who has not been suspended.
- m) A player may be suspended by a yellow or red card but not by a green card during the shootout competition.
- n) If during a shootout competition (including during any penalty stroke which is awarded) a player (either an attacker or a goalkeeper/defending player) is suspended:
- (i) that player takes no further part in that shootout competition and, unless a goalkeeper/defending player, cannot be replaced.
  - (ii) the replacement for a suspended goalkeeper/defending player can only come from the five players of that team nominated to take part in the shootout competition:
    - the replacement goalkeeper/defending player is allowed reasonable time to put on protective equipment similar to that which the goalkeeper/defending player (s)he is replacing was wearing.
    - for taking his/her own shootout, this player is allowed reasonable time to take off his/her protective equipment to take his/her shootout and subsequently to put it on again.
  - (iii) any shootout (or penalty stroke) due to be taken by a suspended player counts as no goal; the shootouts taken by this player and scored before being suspended count as a goal.
- o) If during a shootout competition, a defending goalkeeper/defending player is incapacitated;
- (i) that goalkeeper/defending player may be replaced by another player from among the players listed on the team match sheet for that particular match, except as excluded in Clause b) of this Appendix or unless suspended by an umpire during the shootout competition.



- (ii) the replacement goalkeeper.
  - is allowed reasonable time to put on protective equipment similar to that which the incapacitated goalkeeper / defending player was wearing.
  - if this replacement is also nominated to take a shootout, this player is allowed reasonable time to take off his protective equipment to take his shootout and subsequently to put it on again.
  
- p) If during a shootout competition, an attacker is incapacitated, that attacker may be replaced by another player from among the players listed on the team match sheet for that particular match, except as excluded in Clause b) of this Appendix or unless suspended by an umpire during the shootout competition.

### Shootout between two teams

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- q) During a shootout between (only) two teams, if an equal number of goals are scored after each team has taken five shootouts;
  - (i) a second series of five 'sudden death' shootouts is taken with the same players, subject to the conditions specified in this Appendix.
  - (ii) the sequence in which the attackers take the shootouts need not be the same as in the first series.
  - (iii) the team whose player took the first penalty shootout in a series defends the first penalty shootout of the next series.
  - (iv) when one team has scored or been awarded one more goal than the opposing team after each team has taken the same number of shootouts, not necessarily being all five shootouts, that team is the winner (viz., 'sudden death').
  
- r) If an equal number of goals are scored or awarded after a second series of five shootouts, additional series of shootouts are taken with the same players subject to the conditions specified in this Appendix:
  - (i) the sequence in which the attackers take the shootouts need not be the same in any subsequent series.
  - (ii) the team which starts each shootout series alternates for each series.



### Shootout between three or more teams

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- s) During a shootout between three (or more) teams;
- (i) A round-robin of shootouts is played between each of the teams.
  - (ii) Teams will play in the order determined by the Competition Director
  - (iii) Rule j) of this Appendix will apply to each shootout (viz., five players from each team will take a shootout, making a total of ten shootouts). NB. Rules q) and r) of this Appendix will **not** apply (viz., no shootout will go to 'sudden death').
  - (iv) a ranking will then be established based upon the results of the round of shootouts only
  - (v) In each shootout points will be awarded  
**three (3)** points to the team having scored or been awarded the highest number of goals,  
**one (1)** point to each team having scored or been awarded an equal number of goals and  
**zero (0)** points to the team having scored or been awarded the lowest number of goals.
  - (vi) After each team has played a shootout against every other team, a ranking will be established based upon the total number of points awarded during the round of shootouts.
  - (vii) If equality remains between any two or more teams, then the teams having an equal number of points shall be ranked according to Rules 15.2 b), c) and d) (refer to Points Pool Competition) **applied to goals recorded during the shootout competition.**
  - (viii) If equality remains
    - (a) between two teams, then procedure in q) and r) above shall be used to rank the teams.
    - (b) between three (or more) teams, then procedure s) above shall be repeated until a ranking is determined.



## **APPENDIX 3**

### **MANAGING GAMES AFFECTED BY WEATHER & UNFORSEEN CIRCUMSTANCES Regulation**

For a match to be completed, 68 minutes (4 x 17 minute quarters) of normal time needs to have been played.

Intercity matches need to be suspended (or start delayed) if any of the following situations occur.

- The pitch is more than 75% underwater.
- 75% of either or both circles are under water.
- If due to non-watering, the playing surface is deemed too inconsistent (with wet & dry areas) to be safe.
- If less than 75% of lights are not functioning during a night game
- If less than 50% of lights are not functioning when lighting is required to due dark clouds (eg dark clouds /early afternoon)
- Hail
- Lightning (10 second rule)
- Serious Injury occurs requiring urgent on field medical treatment.

If match is delayed or suspended for a total of 30 minutes or more then that match needs to be suspended fully – to be completed at another time.

*Exception being when both team captains agree to the result at the time of suspension being the final result.*

If the affected match is suspended for less than 30 minutes, then the game shall be completed in full.

The umpires must record score and 'state of play' on the match sheet at the time of interruption so when the match resumes the ball possession and position on the field is the same as at the time the game was interrupted. The number of players on the pitch at resumption of play must be that at the time that the interruption took place.

**The decision to suspend play** (or delay the start) is made by the Match Manager (if a MM has been appointed) or the umpires, in consultation with the venue manager and team captains. The final decision is with the Match Manager (if a MM has been appointed) or the umpires.

**Subsequent matches** will either start on time (subject to same conditions) or 5 minutes following a delayed match being completed.

**NB** if the next game's new start time is over 30 mins later than the originally scheduled time, due to any reason, then that game is to be rescheduled (minimising the 'snowball' effect).



**APPENDIX 4**  
**DISPENSATION PROCESS**





### Dispensation appeals process

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Any decision made by the competition director may be appealed as the per the appeals process outlined in below.

#### SUBMIT:

Club Secretary to Appeal in writing to their Association's Head of Hockey accompanied by a fee of \$250 + GST, within 48 hours of the release of the decision

NHHA: james@harbourhockey.org.nz

AHA: develoment@akhockey.org.nz

#### REVIEW:

A Jury of Apparel will consist of three independent persons. NB: Jury will only be reviewing the process in which the decision was made not the decision.

#### OUTCOME:

Decision will be made and communicated via email to the club secretary. If appeal is successful the full fee will be refunded. Secretary viewing document will be updated.

[Click here to view all dispensation requests/outcomes/reasons](#)



## **APPENDIX 5**

### **COMPETITION DIRECTOR, MATCH MANAGER & JUDGE**

#### **The Competition Director**

A Competition Director is appointed by the Organising Bodies (Auckland Hockey & North Hockey Associations). The Competition Director has the full power and authority of AHA & NHHA in relation to technical matters concerning the conduct of the Intercity competitions in accordance with these Regulations.

The Competition Director appoints the Umpires, Match Managers & Judges for each match from among the persons appointed to the Intercity Umpire and Technical panels. The Competition Director ensures that all participants abide by the Intercity Code of Conduct and has authority to take action in accordance with the Code of Conduct and/or the relevant regulations (as applicable).

With the consent of the AHA & NHHA Chief Executives, the Competition Director may delegate the exercise of his / her powers and authorities to an Assistant Competition Director (ACD) or Experienced Match Manager, in whole or in part and for such duration as the Competition Director deems necessary.

The Competition Director may also perform the role of Match Manager or Judge during the Intercity Competitions.

#### **The Match Manager**

Is appointed by the Competition Director and/or ACD to oversee and manage the smooth running of the match, working with Umpires and Team Managers to ensure matches run in accordance with the Rules of Hockey and Intercity Regulations.

#### **Pre-Match responsibilities**

- Get Technical Kit and Match Sheet (incl Card & Injury forms) and check for
  - Player numbers – shirt numbers and number of players in each team
  - Captain & both GKs (if more than 16 players)
  - P2 players & Max 4 Import players
- Check the pitch, goals & scoreboard and liaise with Venue/Duty Manager re watering & lights

#### **With the Team Managers the Match Managers:**

- Check and confirm the Match Sheet and make any amendments
- Check colours – shirts, socks and GKs for potential clashes (home team changes)
- Check that all players have mouth guards and shin pads
- Check and identify the 4 Team staff in the dugout – 2 coaches, 1 manager & 1 medic
- Collect the match balls from both teams
- Ensure players & umpires are ready so the match starts on time - allowing 10 minutes from the end of the previous game to the start of the Intercity game

During the match, Match Managers ensure that all details such as goals, substitutions, stoppages, quarter and half time breaks as well as any suspensions are managed and recorded correctly - and that all participants conduct themselves properly.

The Match Manager will also keep an eye on player equipment during matches and test and/or report any equipment that they suspect might not comply



In the event of adverse weather conditions, Match managers are authorised to suspend games if necessary - refer appendix 3

At the end of the match the Match Manager completes and submits the match sheet with all required signatures, and reports any issues that may require further attention to the Competition Director.

### **The Judge**

Is appointed by the Competition Director and/or ACD to assist the Match Manager with pre match checks and during the game, is responsible for:

- Operating the scoreboard & clock
- Recording Goals, the type of goals and the scorers
- Recording substitutions ie when a non-starting/bench player enters the field of play
- Recording the details of any player suspensions
- Recording details of any serious injuries
- Providing a complete and accurate match sheet for the Match Manager at the end of the match
- Generally assisting the Match Manager to ensure the intercity match is run in accordance with the intercity regulations.